

Validating and Testing a Convolutional Model for Extended 3D Objects: An Application to the Pyramid Wavefront Sensor with Laser Guide Stars

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DE MARSEILLE



FIRST
LIGHT
ADVANCED IMAGERY

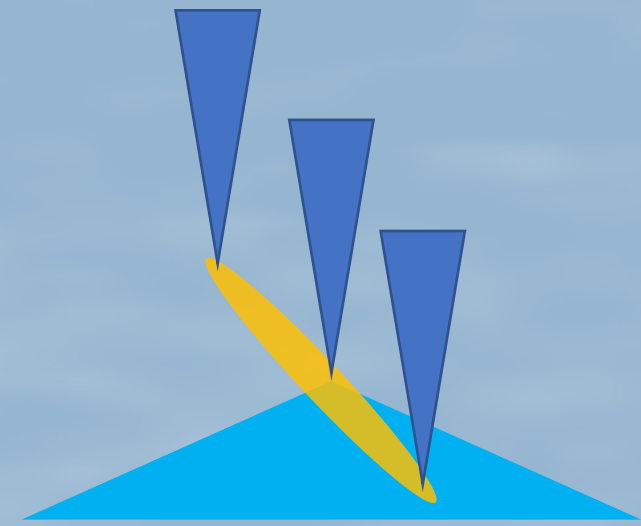
RÉGION
SUD
PROVENCE
ALPES
CÔTE D'AZUR






NGS and LGS with PWFS



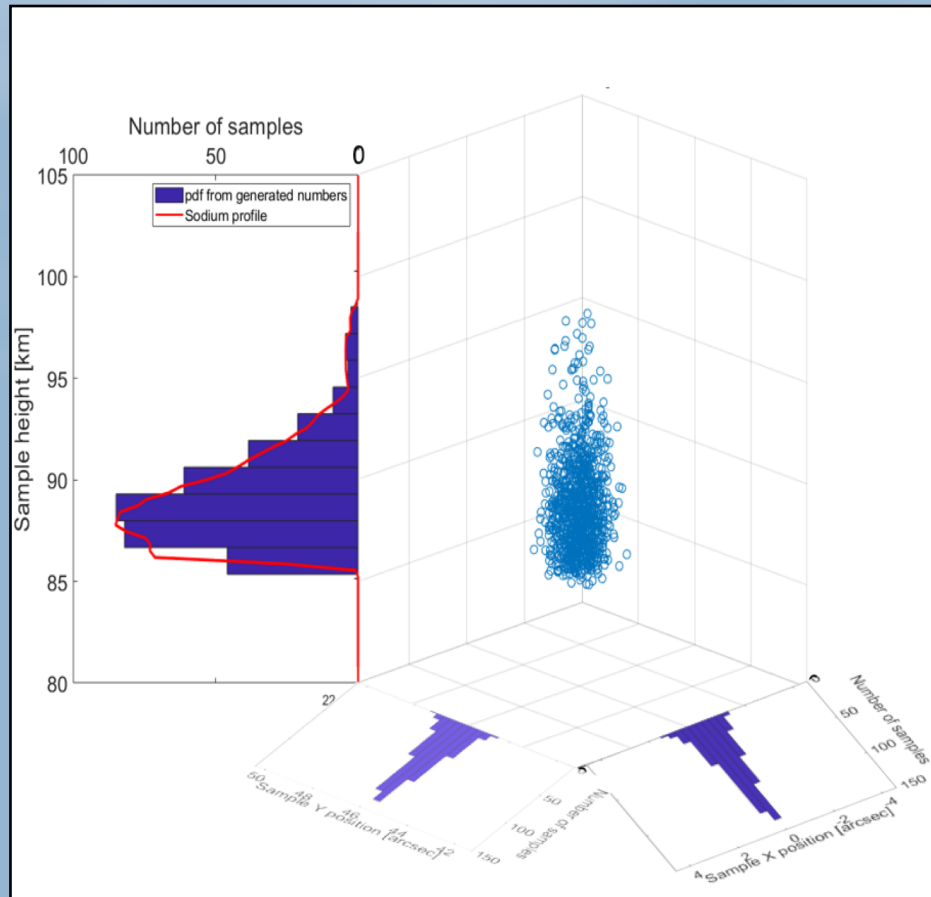
NGS



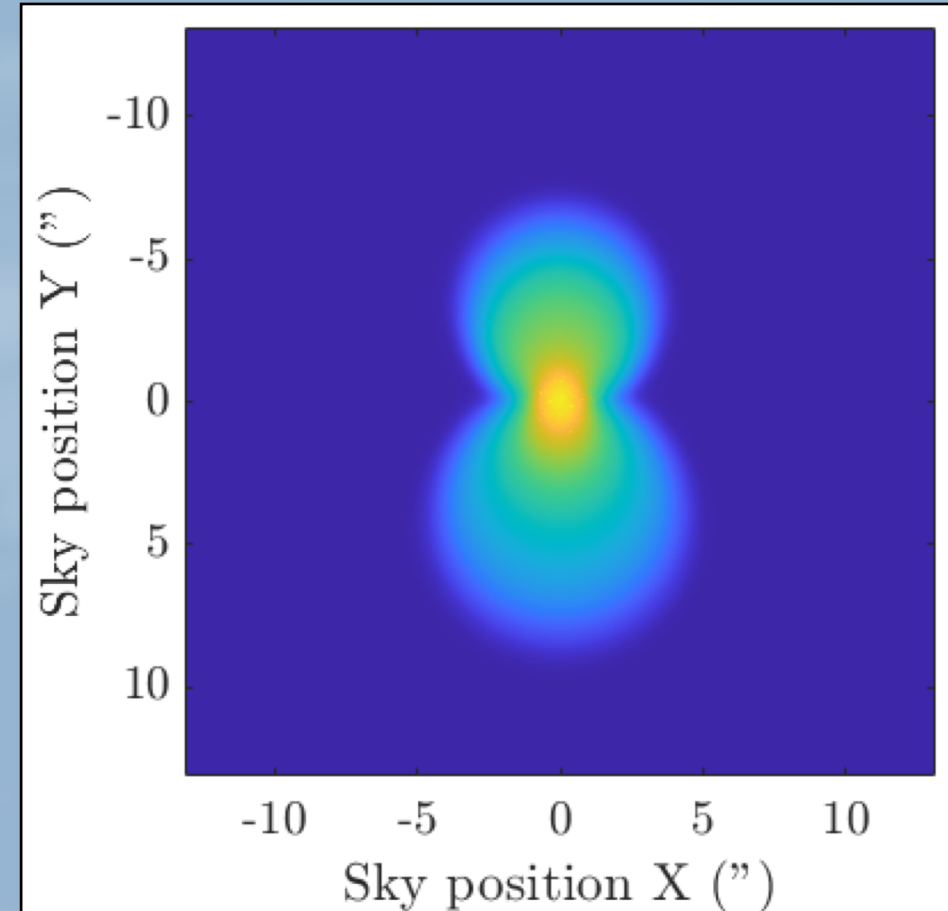
LGS

-  Glass pyramid
-  Light beam
-  Spot image

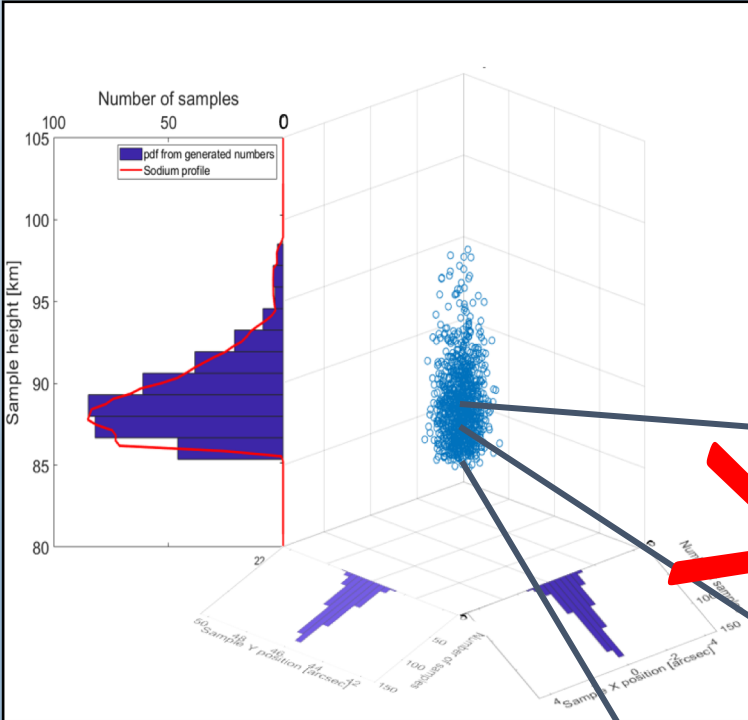
LGS modeling



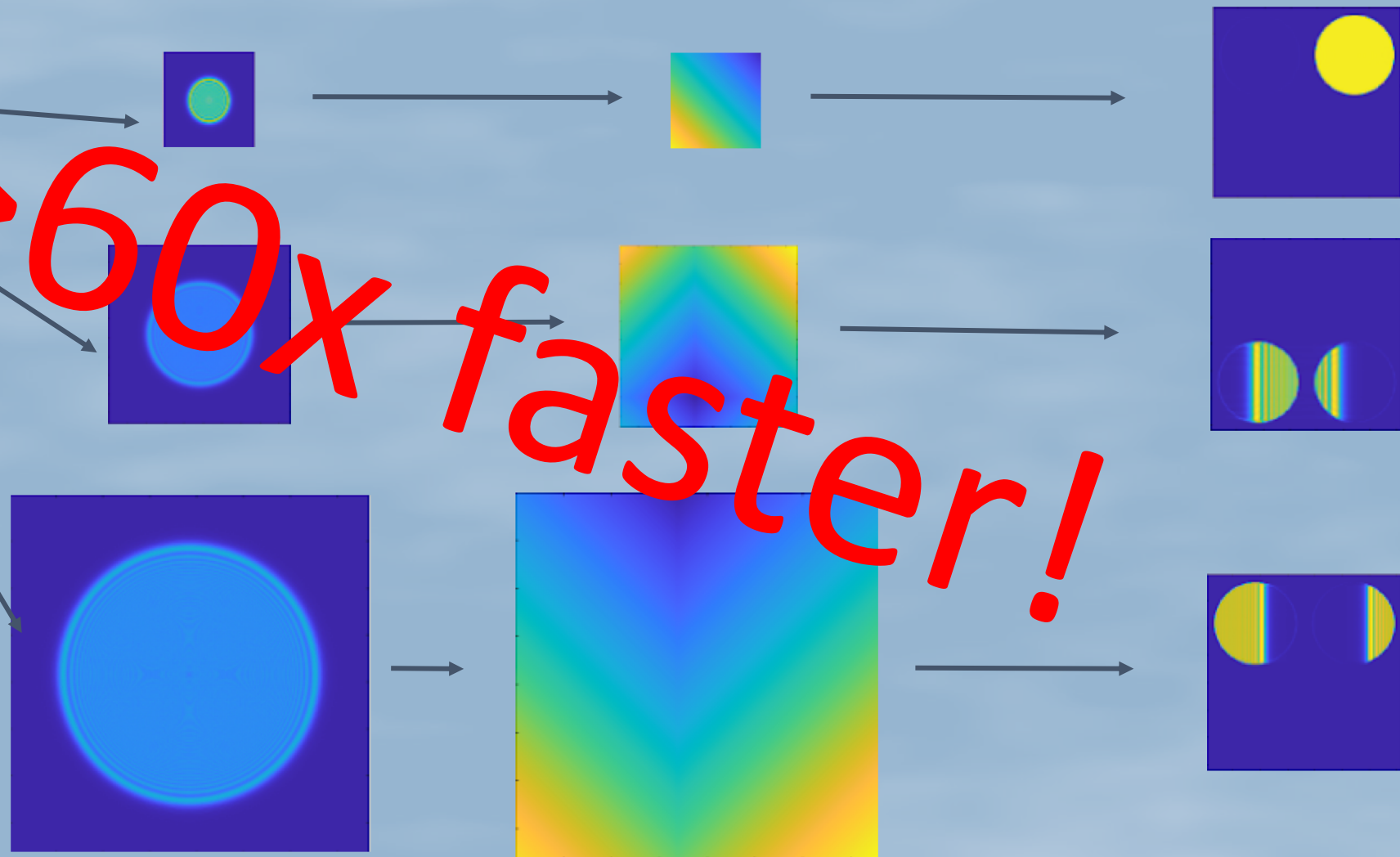
LGS modelation: point source sampling



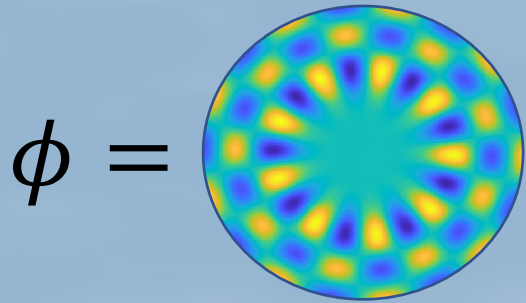
Focal plane image of LGS with 40 m telescope



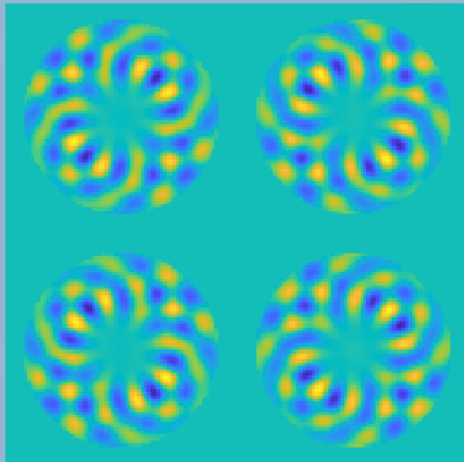
60x faster!



NGS vs LGS signal



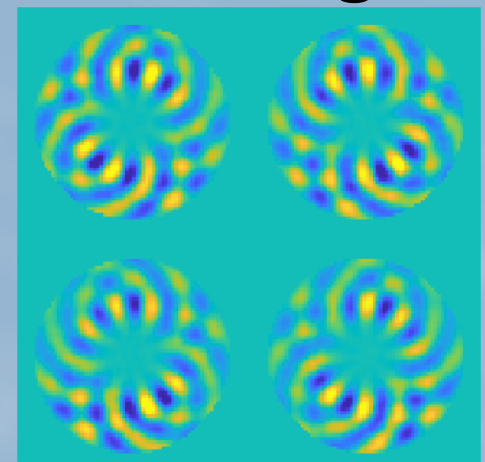
NGS



LGS

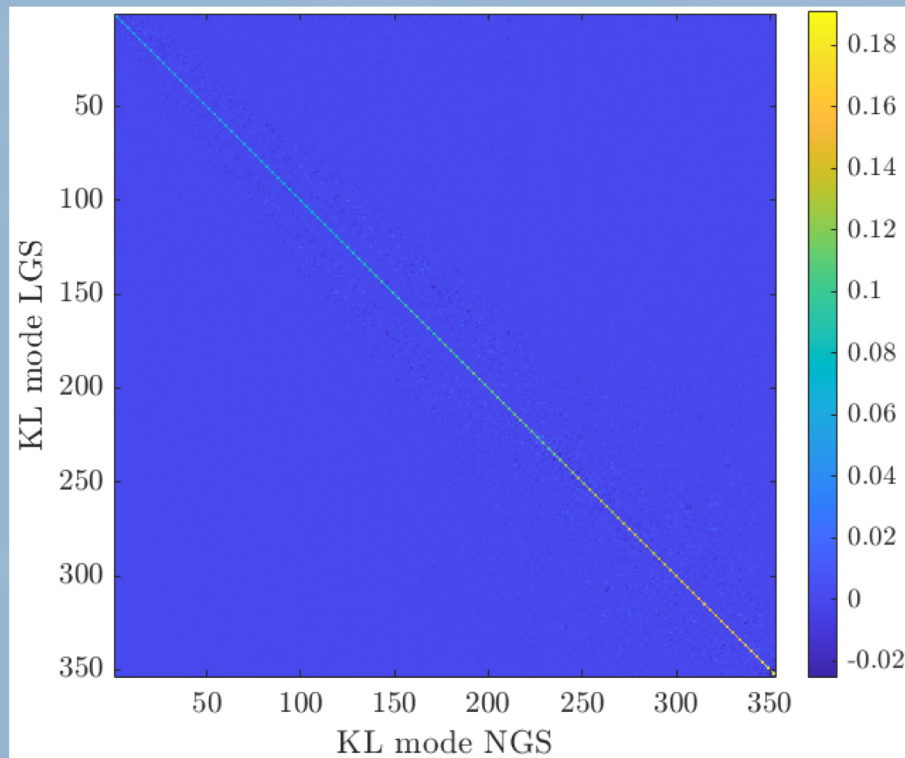


LGS · g



NGS vs LGS signal

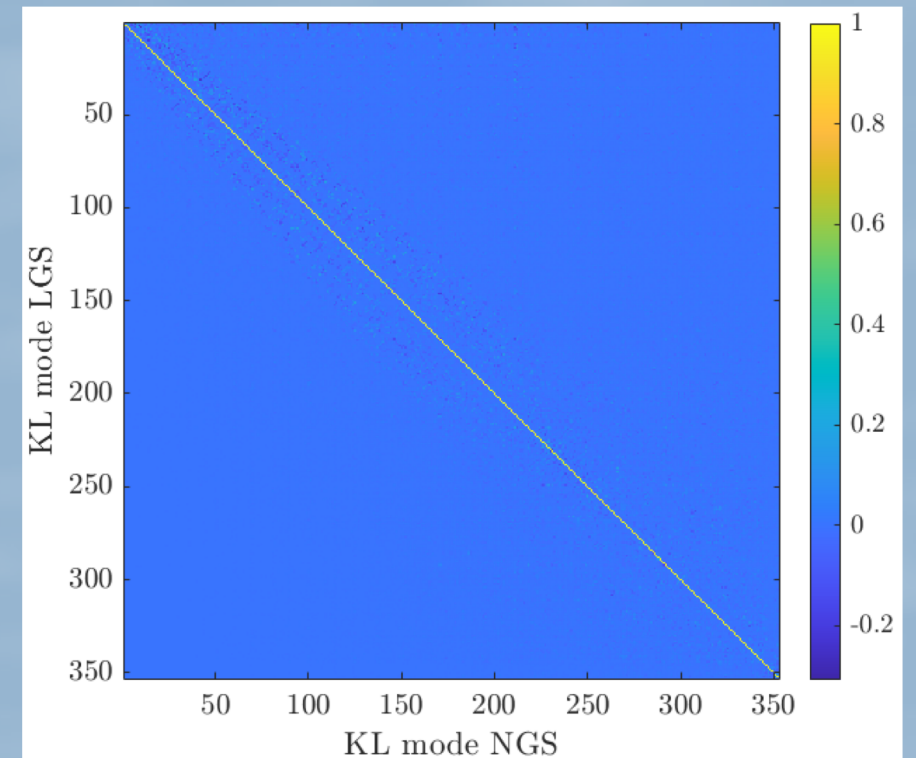
$$(iMat_{NGS})^\dagger \cdot iMat_{LGS}$$



Optical gains



$$(iMat_{NGS} \cdot OG)^\dagger \cdot iMat_{LGS}$$



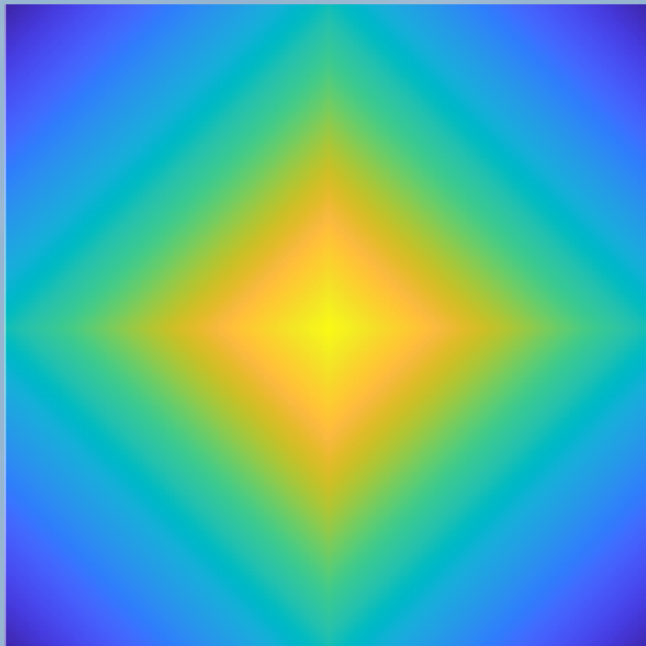
Issues for 40 m telescopes

- Single frame: $\approx 10\,000$ seconds
- 80x80 DM: ≈ 5000 actuators
- Interaction Matrix: ≈ 4 years to compute
- We don't have access to the $iMat_{LGS}$

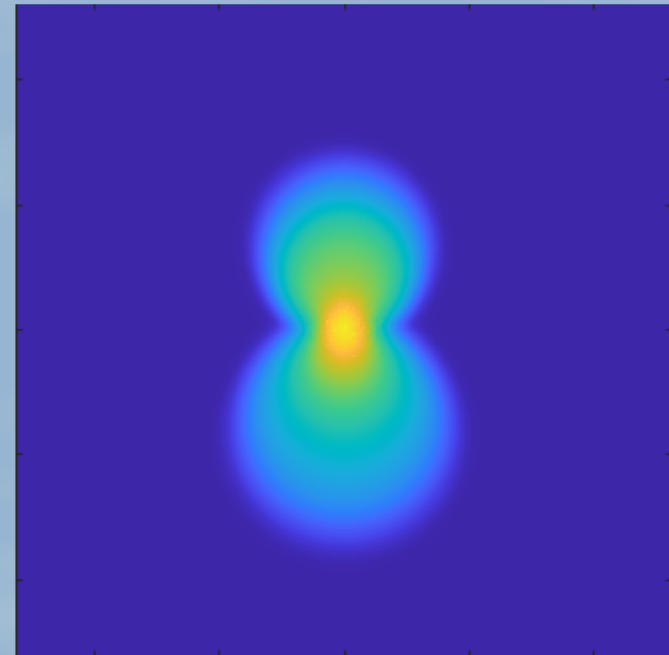
Convolutional model ¹

$$IR = 2 \operatorname{Im} [\bar{\hat{m}} (\hat{m} \hat{\omega})]$$

$\arg(m)$



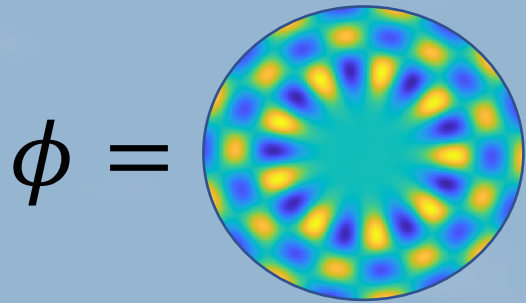
ω



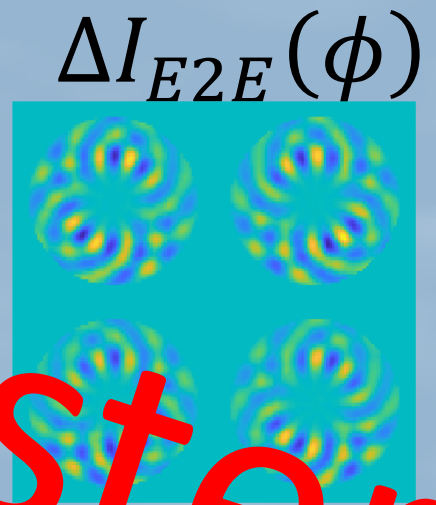
Convolutional model

$$IR = 2 \operatorname{Im} [\bar{\hat{m}} (\hat{m} \hat{\omega})]$$

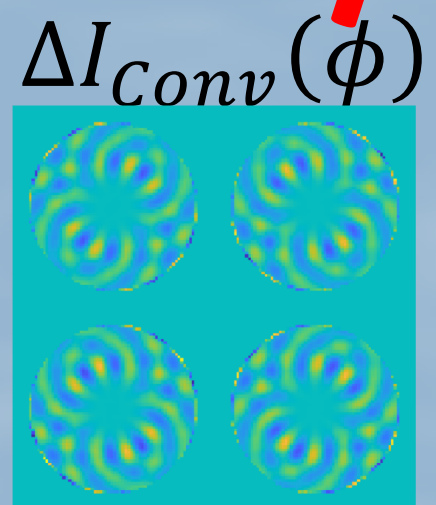
$$\Delta I(\phi) = (\phi \mathbb{I}_p) * IR$$



10,000 s



10 s



> 1,000x faster!

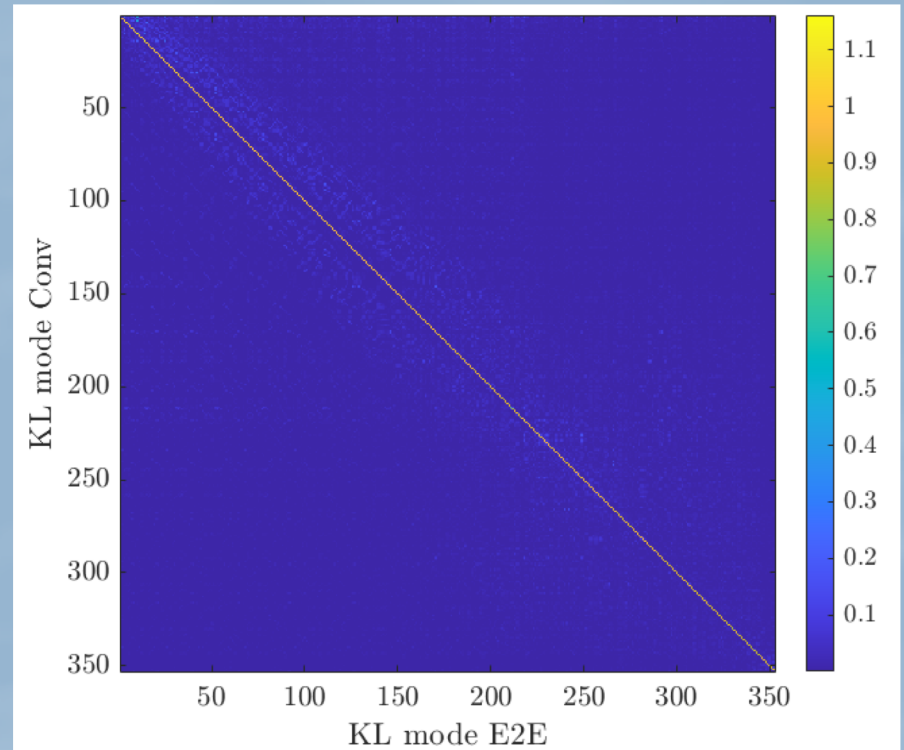
Convolutional model

$$IR = 2 \operatorname{Im} [\widehat{m} (\widehat{m} \widehat{\omega})]$$

$$\Delta I(\phi) = (\phi \mathbb{I}_p) * IR$$

$$i\text{Mat} = [\Delta I(\phi_1) \dots \Delta I(\phi_i) \dots \Delta I(\phi_N)]$$

$$(i\text{Mat}_{E2E})^\dagger \cdot i\text{Mat}_{\text{Conv}}$$



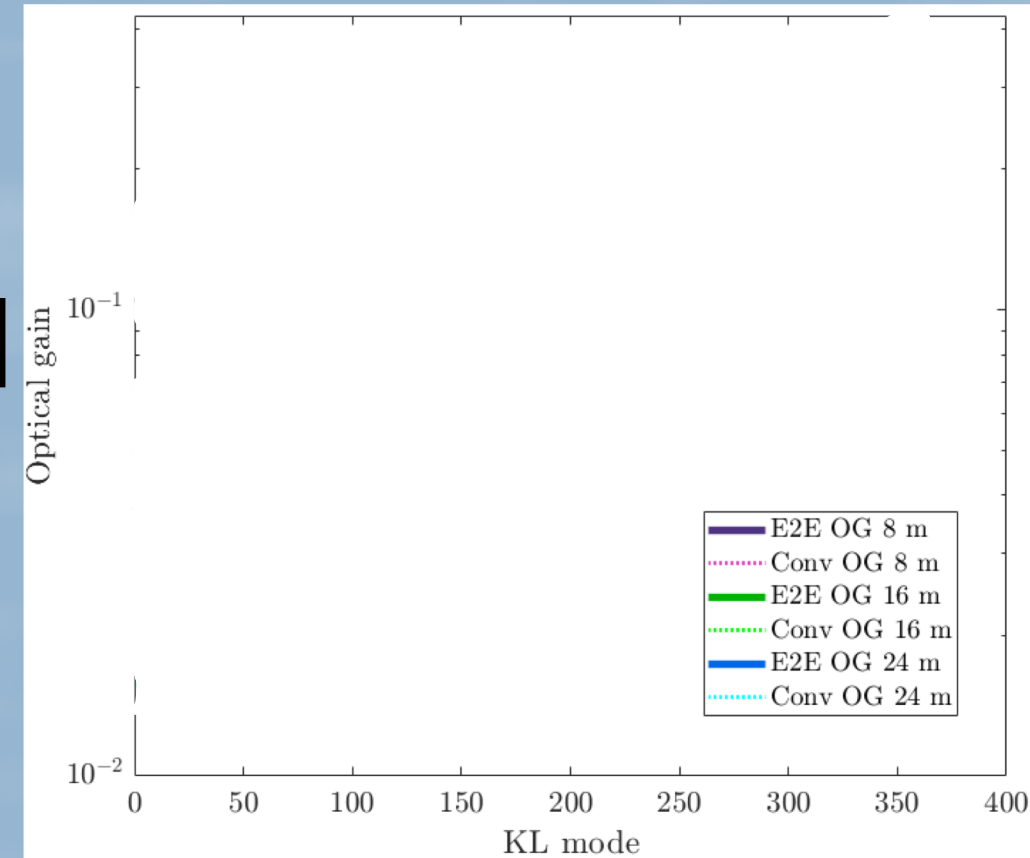
Convolutional model

$$IR = 2 \operatorname{Im} [\widehat{m} (\widehat{m} \omega)]$$

$$\Delta I(\phi) = (\phi \mathbb{I}_p) * IR$$

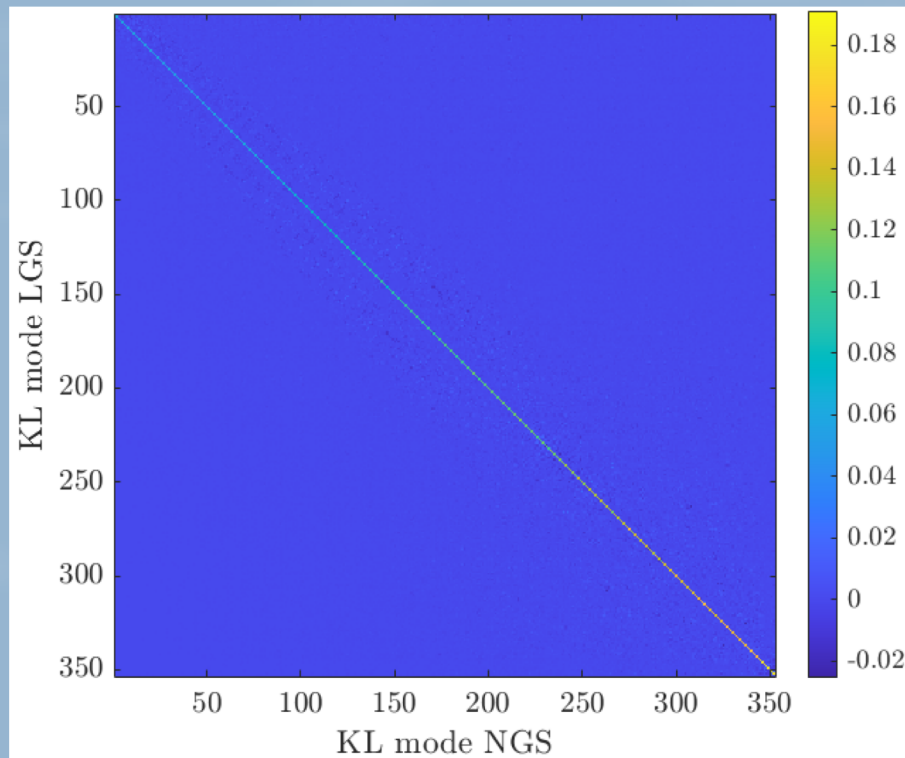
$$iMat = [\Delta I(\phi_1) \dots \Delta I(\phi_i) \dots \Delta I(\phi_N)]$$

$$OG = \operatorname{diag}((iMat_{NGS})^\dagger \cdot iMat_{LGS})$$



NGS vs LGS signal

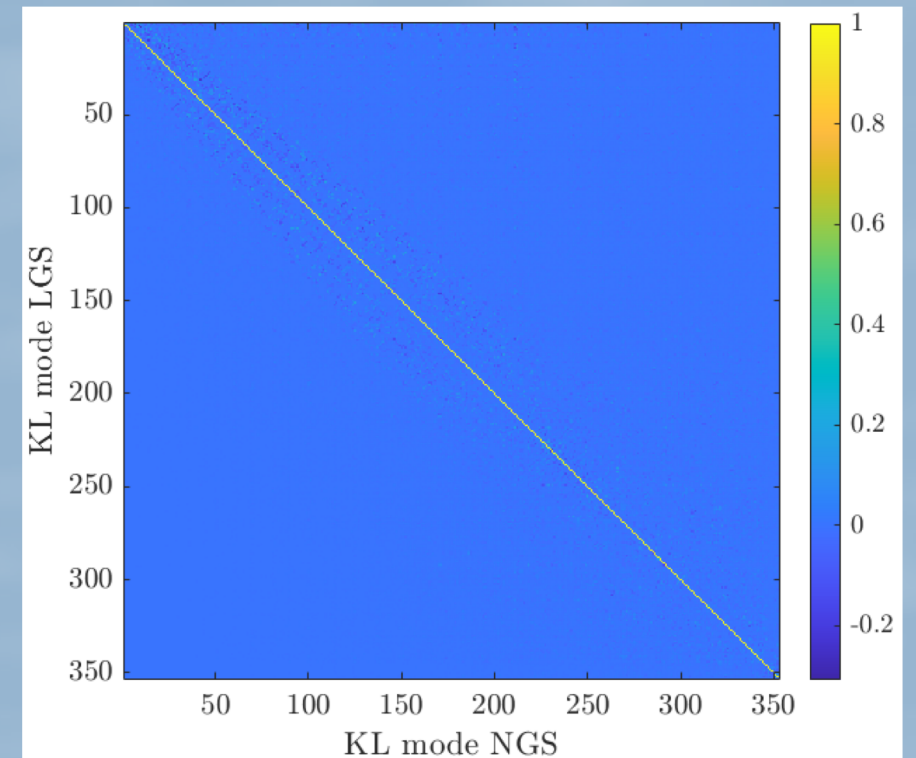
$$(iMat_{NGS})^\dagger \cdot iMat_{LGS}$$



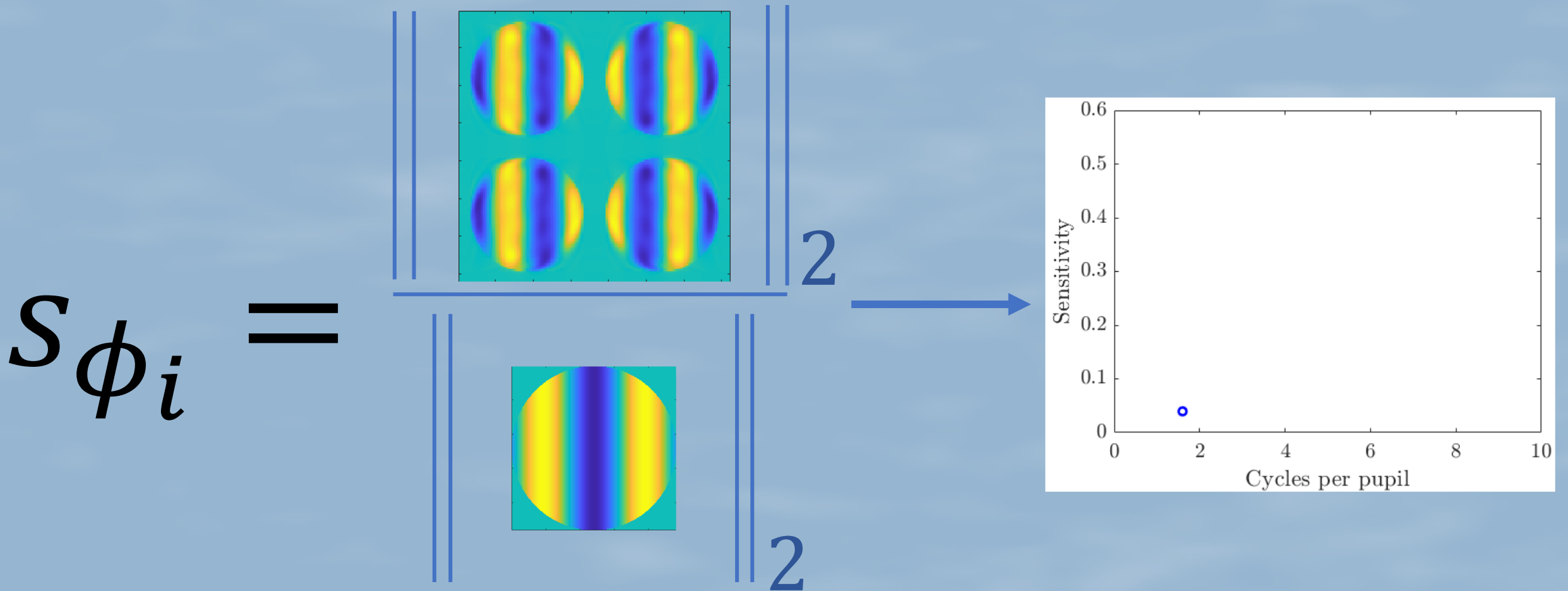
Optical gains



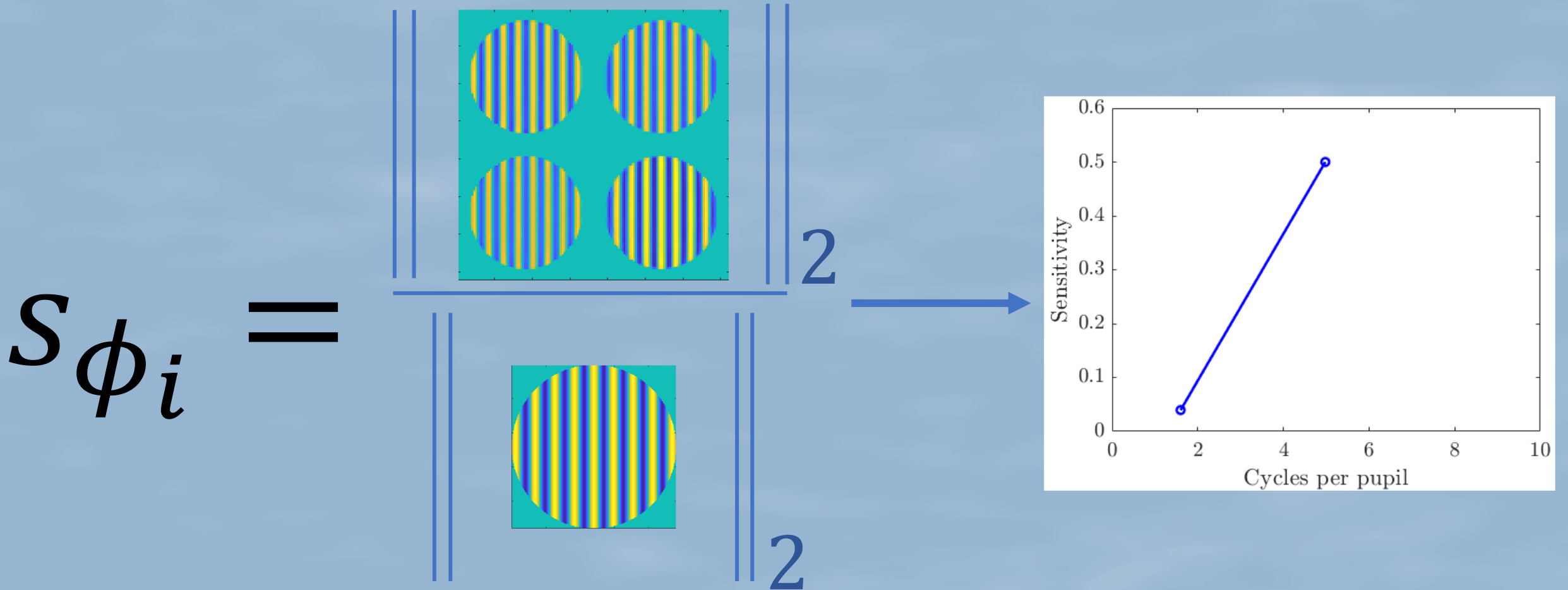
$$(iMat_{NGS} \cdot OG)^\dagger \cdot iMat_{LGS}$$



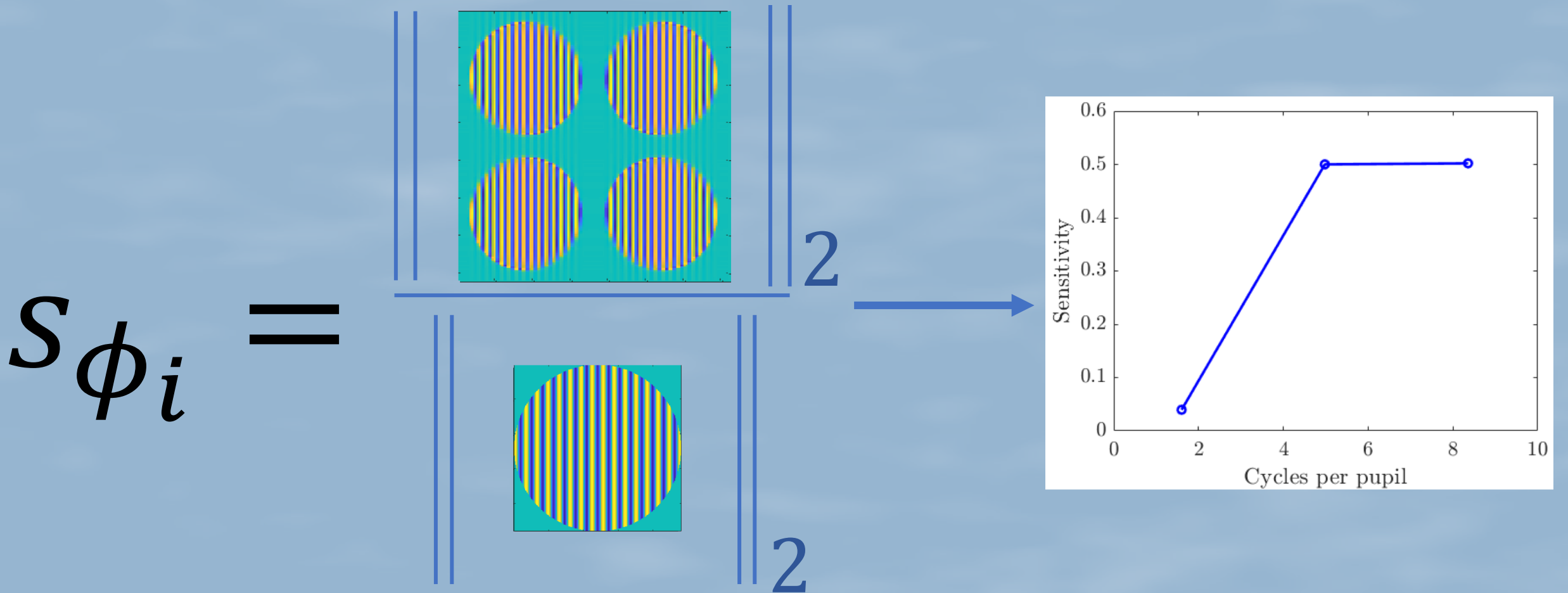
Sensitivity computation



Sensitivity computation



Sensitivity computation



Transfer function

$$TF(u, v) = \widehat{IR}$$

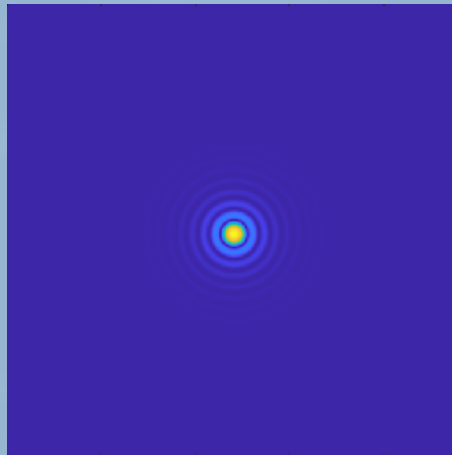
$$s_f = \frac{1}{\sqrt{2}} (s(\cos_f)^2 + s(\sin_f)^2)$$

$$s_f = \sqrt{|TF|^2 * PSF}$$

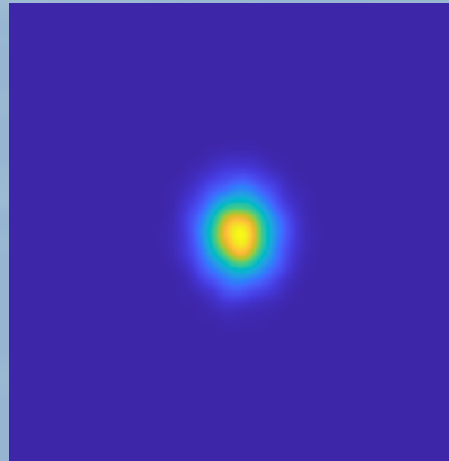
Sensitivity maps

$$S_f = \sqrt{|TF|^2 * PSF}$$

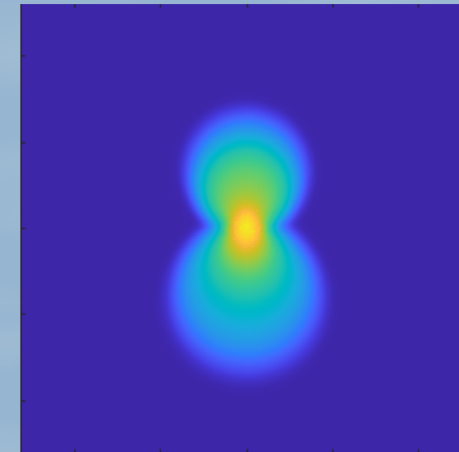
Diffraction limited
spot
(zoom x300)



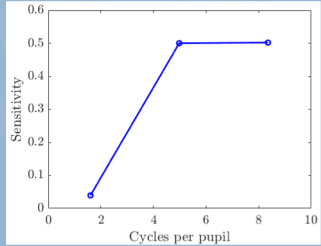
Laser launch telescope limited
1" spot



Full 3D LGS structure

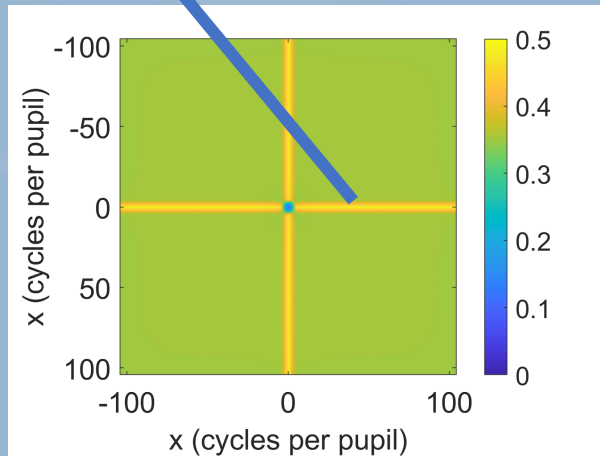


Sensitivity maps

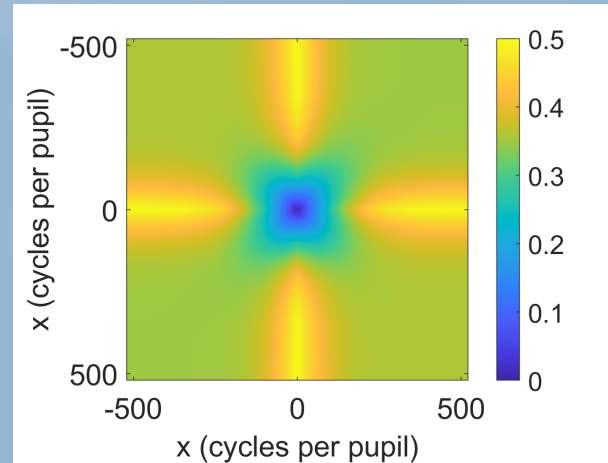


$$S_f = \sqrt{|TF|^2 * PSF}$$

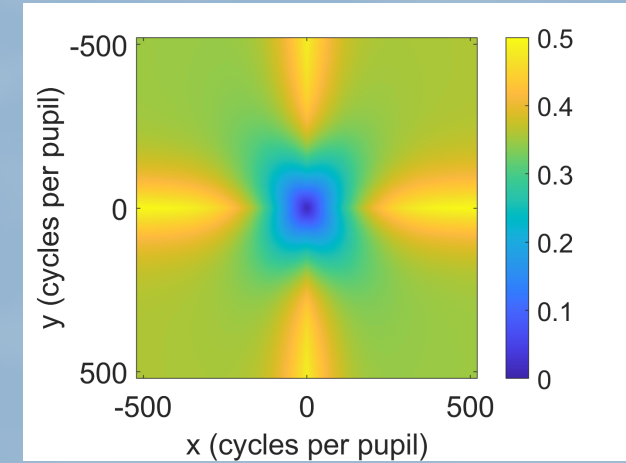
Diffraction limited spot
(zoom x300)



Laser launch telescope limited
1" spot



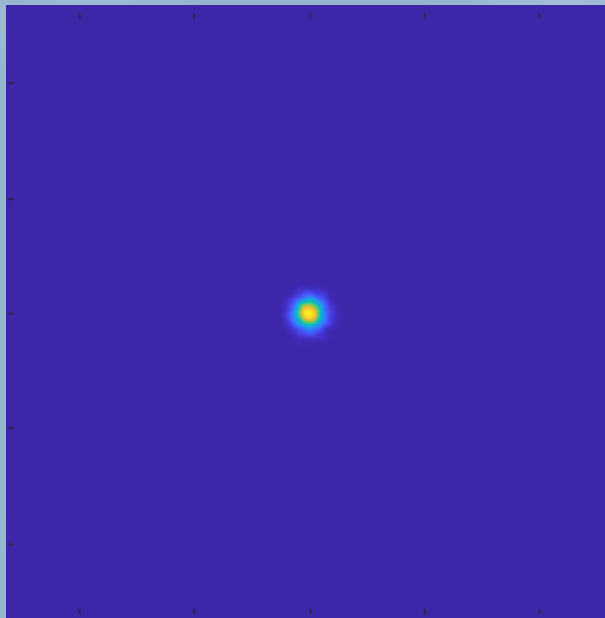
Full 3D LGS structure



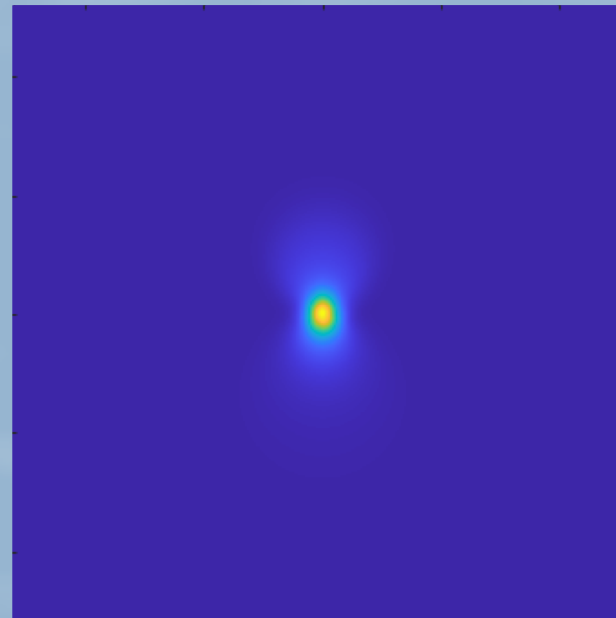
Sensitivity maps

$$S_f = \sqrt{|TF|^2 * PSF}$$

Laser launch telescope limited
1" spot



Full 3D LGS structure

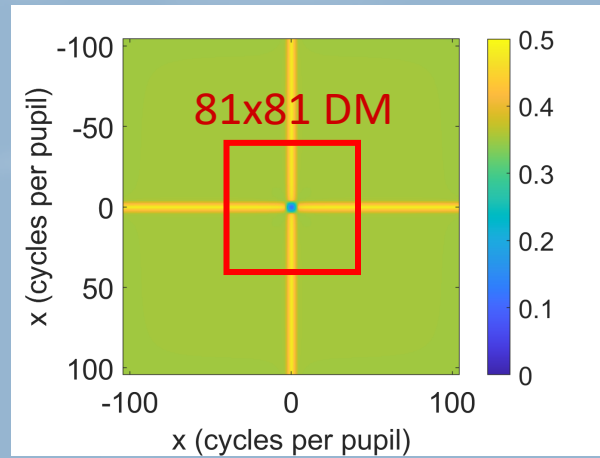


40 m telescope

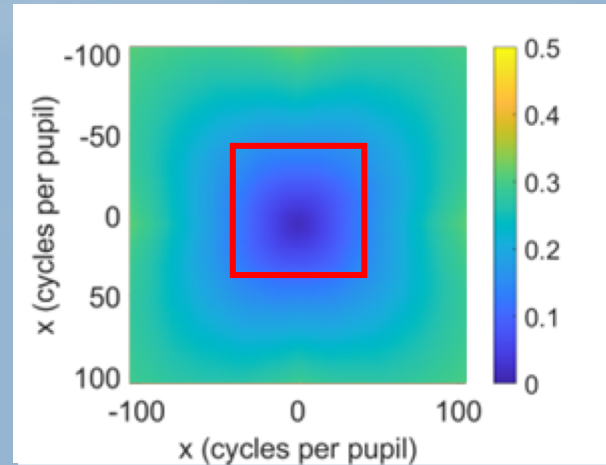
Sensitivity maps

$$S_f = \sqrt{|TF|^2 * PSF}$$

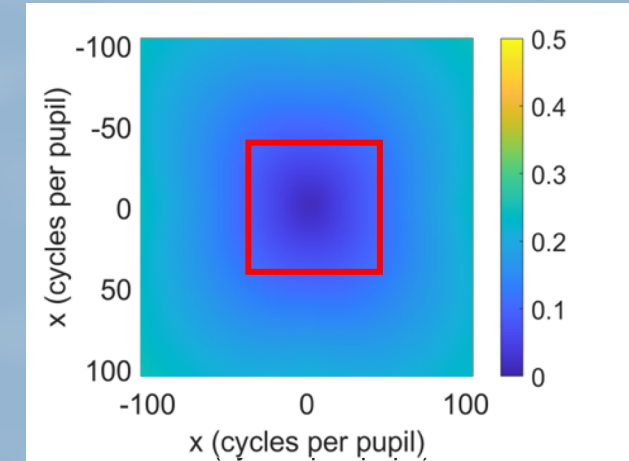
Diffraction limited
spot
(zoom x300)



Laser launch telescope limited
1" spot

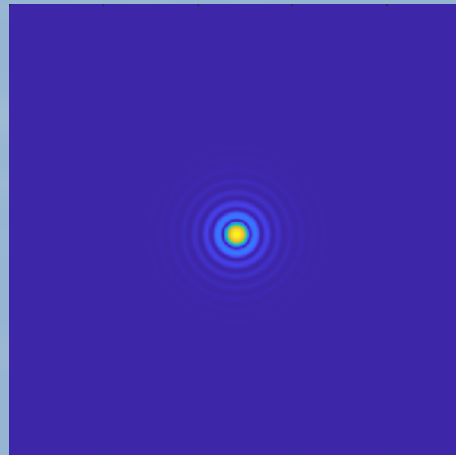


Full 3D LGS structure



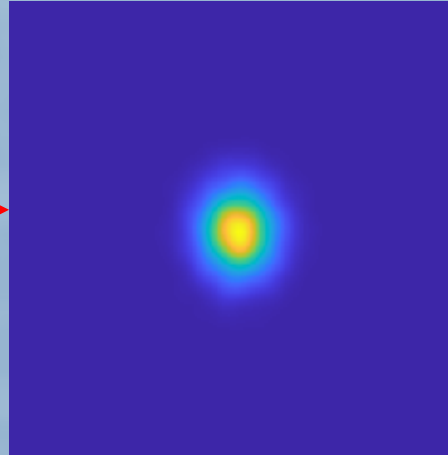
Sensitivity

Diffraction limited
spot
(zoom x300)



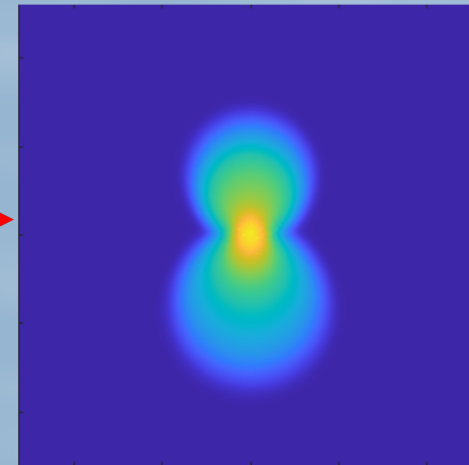
20x drop

Laser launch telescope limited
1" spot



~2x drop

Full 3D LGS structure



Conclusion

- Successfully developed a method 60+ times faster than traditional ways of simulating LGS.
- Validated and tested the use of a convolutional model to further speed up the process 1000+ times.
- The width of the laser beam is more important than the elongation in terms of noise propagation

Thank you!

- Questions?

